This Listing of Claims will replace all prior versions, and listings, of claims

in the subject Patent Application.

Listing of Claims:

Claim 1 (Original) A video decoder adapted to decode robustly encoded

video information comprising: a demultiplexer adapted to parse data from the

video bitstream; motion decoder configured to receive motion information from

the demultiplexer, where the motion decoder is configured to be able to decode

motion information for a standard motion vector, which is referenced to a previous

frame, where the motion decoder is further configured to be able to decode motion

information from a redundant motion vector, which is referenced to a frame prior

to the previous frame; a texture decoder configured to receive texture information

from the demultiplexer and decode a texture of the VOP; and a composition circuit

adapted to combine multiple VOPs to generate a video frame.

Claim 2 (Original) The video decoder as defined in claim 1, further

comprising a shape decoder configured to receive shape information from the

demultiplexer and decodes a shape of a video object plane (VOP) from the

received data.

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Claim 3 (Original) The video decoder as defined in claim 1, wherein the

motion decoder is configured to decode motion from the standard motion vector

when the previous frame is available.

Claim 4 (Original) The video decoder as defined in claim 1, wherein the

motion decoder is configured to decode motion from the redundant motion vector

when the previous frame is not available.

Claim 5 (Original) The video decoder as defined in claim 1, wherein the

motion decoder is configured to decode motion from both the standard motion

vector and the redundant motion vector and is further configured to select between

a VOP reconstructed from the standard motion vector and a VOP reconstructed

from the redundant motion vector.

Claim 6 (Original) The video decoder as defined in claim 1, wherein the

motion decoder is configured to decode video bitstreams that are compliant with

MPEG-4 syntax.

Claim 7 (Original) A video object plane (VOP) decoder in a video decoder

that is adapted to decode a VOP in a first frame, comprising: a first memory

configured to store a reconstructed VOP from a second frame, where the second

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frame is a frame immediately prior to the first frame; a second memory configured

to store a reconstructed VOP from a third frame, where the third frame is a frame

that is prior to the second frame; a first motion decoder configured to decode a

standard motion vector from an encoded bitstream that is related to motion of the

first reconstructed VOP in the first memory; a second motion decoder configured

to decode a redundant motion vector from the encoded bitstream that is related to

motion of the second reconstructed VOP in the second memory; and a motion

compensator that is configured to reconstruct a VOP at least in part from

information provided by at least one of the first motion decoder and the second

motion decoder.

Claim 8 (Original) The VOP decoder as defined in claim 7, wherein the

third frame stored by the second memory is a frame that is immediately prior to

the second frame.

Claim 9 (Original) The VOP decoder as defined in claim 7, further

comprising a selector module adapted to select between a VOP reconstructed at

least in part from the standard motion vector and a VOP reconstructed at least in

part from the redundant motion vector.

Claim 10-25 (Canceled).

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Claim 26 (Original) A video decoder configured to decode a video bitstream that includes redundant motion vectors for at least some predictive-coded video object planes (P-VOPs), the video decoder comprising: means for receiving the video bitstream; means for decoding video object planes (VOPS) of a first frame from the video bitstream; means for detecting that a first reference VOP from a second frame is not available, where the second frame is a reference frame for a standard motion vector for a P-VOP of the first frame; means for retrieving a redundant motion vector from the video bitstream, where the redundant motion vector uses a second reference VOP from a third frame earlier in time than the second frame as a reference; and means for reconstructing the P-VOP from the redundant motion vector and the second reference VOP.